

Unified Percussion Audition Instruction Sheet

This sheet is to be placed on the stand in the audition room at Area
along with the books from which the etudes are taken

ROUND ONE: SNARE DRUM

The first 5 students will be allowed in the audition room to warm up

STUDENT:

If you wish to warm up, you have 30 seconds to do so, timed by the Monitor.

After the warm up, all students will leave except the first. When the judges have indicated they are ready, you may play a long roll for no more than five seconds as a warmup, after which you will play the assigned Etude (you may use your own music or the book that is provided). After you have sounded the first note of the etude, you must finish the audition and be scored. Should you experience an instrument malfunction before sounding the first note of the etude, inform the Monitor so you may leave the room to seek repairs - but you must return before the end of the round.

After you play, you may leave the room.

After 5 have auditioned, the next 5 will be allowed in to warm up. Continue in this manner through the round.

ROUND TWO: MALLETS

The first 5 students will be allowed in the audition room to warm up

STUDENT:

If you wish to warm up, you have 30 seconds to do so, timed by the Monitor.

After the warm up, all students will leave except the first. When the judges have indicated they are ready, you may play long roll on the first note of the etude for no more than five seconds as a warmup, after which you will play the assigned Etude (you may use your own music or the book that is provided). After you have sounded the first note of the etude, you must finish the audition and be scored. Should you experience an instrument malfunction before sounding the first note of the etude, inform the Monitor so you may leave the room to seek repairs - but you must return before the end of the round.

After you play, you may leave the room.

After 5 have auditioned, the next 5 will be allowed in to warm up. Continue in this manner through the round.

ROUND THREE: TIMPANI

The first 5 students will be allowed in the audition room to warm up

STUDENT:

If you wish to warm up, you have 30 seconds to do so, timed by the Monitor.

After the warm up, all students will leave except the first. When the judges have indicated they are ready, the Monitor will have released all pedal tension on all drums. You must sound at least one pitch which is audible to the judges as you tune the timpani before proceeding (you may use the sounded pitch to tune one drum then the others using relative pitch or by sounding the pitch for each drum). You will have 30 seconds to tune the timpani (timed by the Monitor). After the tuning process, you must touch each drum from the lowest pitch to the highest pitch to demonstrate to the judges the resulting pitches before beginning the etude. You may play a long roll on the first note of the etude for no more than five seconds as a warmup, after which you will play the assigned etude (you may use your own music or the book that is provided). You may not use any electronic device to retune or change pitches during the performance of the etude. ***You are required to use only the number of drums indicated for timpani and retune as needed during the audition.***

After you have sounded the first note of the etude, you must finish the audition and be scored. Should you experience an instrument malfunction before sounding the first note of the etude, inform the Monitor so you may leave the room to seek repairs - but you must return before the end of the round.

After you play, you may leave the room.

After 5 have auditioned, the next 5 will be allowed in to warm up. Continue in this manner through the round.